

Peter Schudde

Born 1973 Winschoten NL

www.peterschudde.nl

EDUCATION

Autodidact / self-educated



Curriculum vitae

Peter's artistic roots are founded in the underground subculture of the early 90's, where he developed his enormous do-it-yourself mentality. Instead of going to the local arts- academy he chose his own path of trial and error. This resulted in a wide range of experiments, from living off the grid, producing his own food and practising zen and the art of motorcycle maintenance to welding in the docks and organizing film and theatre events. From the beginning of the 00's he focuses more and more on his own artistic qualities involving photography and sculpture. Together with some local art students they started to make their own exhibitions in empty buildings and experimented with performance and film. Soon after he and his group visions-of-the-north made huge installations with theater-performance connecting ancient rituals to industrial scenes. This eventually led to the making of a short film : Motum, where a agricultural machine from the industrial revolution meets the one of the gigantic factory's of the chemical industries of Delfzijl. Nowadays Peter tries to concentrate on sculpture and installation. Peter works and lives in Leermens, a small town under the smoke of the energy plants of Eemshaven a region in the north of Holland where the extraction of gas causes serious earthquakes.

SELECTED EXHIBITIONS

- 2019 'Homo Migrans' Skulptur Ølgod Ølgod DK
KunstKompakt 16 Alte Spedition Gladbeck DE
Bierumer School Bierum NL
- 2018 Breakwater 90 sculpture biennale Agger DK
Canova Art Prize New York USA
Bierumer School exhibition/residency (solo) Bierum NL
- 2017 Rosso Cinabro Gallery Roma IT
- 2016 Premio Arte Roma IT
- 2015 ARTZNSTD 2015 Zaandam special guest NL
- 2014 Project Berlin Factory Art Berlin DE
Summer exhibition "light" Gemeente Museum The Hague NL
- 2013 Summer exhibition "earth" Gemeente Museum The Hague NL

Peters work is in private collections in the Netherlands, Germany and Spain

ARTIST STATEMENT

"The saddest aspect of life right now is that science gathers knowledge faster than society gathers wisdom." Isaac Asimov

Late 2007 I began to experiment with printed circuit boards, the small complex labyrinths fascinated me tremendously ; as if you would look down from far away in space on our urbanized, industrialized world. And in a way they actually depict our fast changing world of hightech and the increasing impact on our planet through the related run on resources.

As I've been working with recycled materials for years I began to notice the increasing amount of e-waste populating the waste heaps of our society, as a result of the fast development of electronics and the cheap production in the east. As I was dismantling all sorts of e-waste and extracting their entrails I was wandering if people ever got to see what's behind all those carefully designed exteriors. I decided to confront people with their waste giving them a chance to meet the hardware that is ruling their lives. Thus came the first so called circuit-board-sculptures: geometric shaped light objects of metal and circuit boards with a metaphysical character, like archeological artefacts of unknown worlds from a distant past or a near future. Adding the light not only emphasizes the aesthetic beauty of the electrical labyrinth, it also gives an idea that they are (a)live. This concept I have been using ever since.

The impact of western society, through science and technology on our connection with nature is important theme in my work.